FireMonkey

Cross-platform UI done the right way: GPU-accelerated, native controls, and easy per-platform customization.





Benefits

DESIGN BEAUTIFUL, INTUITIVE UIS

FireMonkey comes with hundreds of controls and components, covering all of the functionality you need. Uls can use the platform native style, or something completely custom, letting you create beautiful, elegant designs perfect for your app.

REAL NATIVE CONTROLS

Many frameworks mimic controls, but FireMonkey provides pixel-perfect, platform-specific styling. Real, platform-native controls on Windows, iOS, and Android are also available. Cross-platform design does not have to mean generic: give your users a real, native look-and-feel.

MULTIPLE PLATFORMS, MULTIPLE DESIGNS

Without FireMonkey, other developers recreate their UI for each platform, using a different language and separate IDE. With FireMonkey, you build your basic UI once in one language and tweak it per platform, much like subclassing. Write your UI, directly connected to your code and easily make platformand device-specific changes. As a result, you cut your UI development and maintenance time in half or more!

GPU-ACCELERATED GRAPHICS

A UI should be fast, responsive, and snappy, with awesome rendering quality. That's FireMonkey.

Try it FREE for 30 days!

LIVE ON-DEVICE PREVIEW

The design-build-deploy-design-again cycle is time consuming. FireMonkey allows you to design and see the UI changes live on a device by broadcasting the active form of your application to several devices simultaneously. Fast, real-time design validation saves time for you and your entire team.

DEVICE FEATURES, NOT LOWEST DENOMINATOR

Many cross-platform frameworks give you a subset of features, only the ones common to all platforms, but not FireMonkey. A queryable, interface-based system lets you access device and platform features so you can take full advantage of every platform your app targets.





Benefits

HUNDREDS OF PREBUILT COMPONENTS

Easily customize UI controls to your needs and leverage built-in sensors and service components like location, accelerometer, camera and more.

FLEXIBLE STYLES

A powerful style engine lets you brand your app your way or choose to use the platform native look-and-feel. We provide over twenty redistributable styles out-of-the-box, in addition to dozens of premium styles, and you can easily build your own.

DESIGN ONCE, CUSTOMIZE ANYWHERE

Build your UI once. Make it perfect on every device.

EXTENSIBLE

FireMonkey is designed for extensibility. A large number of third-party components are available and you can also write your own. If you need it, you can do it.

POWERFUL APPS

FireMonkey is more than UI design. Embed databases and connect controls through LiveBindings, FireDAC and InterBase. Write apps that can easily communicate between mobile and desktop with AppTethering. Add 3D visualizations. Consume, or produce, REST and JSON. FireMonkey is used worldwide for enterprise-quality applications.

FIREMONKEY XAMARIN QT Framework UI abstraction layer Cross-platform framework for iOS, Partial cross-platform framework; often Android, Windows and macOS requires fallback to native tooling for multiplatform **Platforms** Windows, macOS, Windows, macOS, iOS, Android Windows, macOS, iOS, iOS, Android Android, Linux UI controls and Rich set, plus A set of standard controls Rich set, limited third party components third-party offerings C++ C# Languages Delphi or C++, and compilers natively compiled **Visual Designers** Yes, with live data Yes QTCreator Styling support Yes, platform-native or Yes No completely custom Yes Platform-native Yes No **UI** controls Design without UI rebuild Yes No No for every platform **GPU-powered** Yes Yes No

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