#### 世界巡迴研討會

### RAD STUDIO XE3

Gordon Li

● 9/5 高雄, 9/6 台中, 9/7 新竹, 9/10 台北

#### Agenda

- 開場致詞
- RAD Studio XE3 產品概論
- FM<sup>2</sup>
- Visual LiveBindings
- 中場休息
- Windows 8
- C++ 64bit
- HTML5 Builder
- Mobile Pack
- Q&A

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Windows 8

Mac OS X Mountain Lion

C++

 $FM^2$ 

Metropolis UI

HTML5

Mobile







## Mobile Studio



## Mobile Studio (1)



Delphi & C++Builder ARM optimized toolchains Phone and Tablet development Pixel-Perfect Native UI controls

FM<sup>2</sup> on iOS and Android dbExpress Data Access InterBase ToGo and SQLlite DataSnap client Device HW Services/Sensors including Gyro, GPS, Camera, and Accelerometer Mobile Form Designer

One native codebase for both Android and iOS



\*Available soon as separate product add-on

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### Windows 8



## Windows 8



Easy VCL/FireMonkey application migration to Windows 8

Windows 8 Desktop applications

Metropolis UI

Delphi and C++Builder

32-bit and 64-bit

Intel & Atom Hardware Support

Surface Pro and Slate Tablets



\*64bit C++ to be estimated to be released in Q42012

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# Metropolis UI



# Metropolis



True Win 8 Style Desktop apps on Windows XP, Vista,7, and 8

Migrate existing VCL & FM apps to Metropolis

Project templates (Grid and Split layouts)

Surface Pro and Slate Tablet Ready

WinRT LiveTile integration
"Fat Finger" Touch
Gyro, Accelerometer,
Location (GPS) & Camera
Delphi and C++Builder



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### Mountain Lion



# Mac OS X Mountain Lion





Native Support for OS X Mountain Lion

MacBook Pro Retina Support (4x higher res!)

Mac App Store Compatible

Pixel perfect FireMonkey Native OS X UI controls

Native Mountain Lion or UI Custom Styling

Non-Client Area FireMonkey Styling

Delphi and C++Builder

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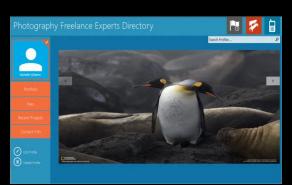
FM<sup>2</sup>



### FM2



FireMonkey "FM2" – Major Upgrade Windows 8 Metropolis UIs with Touch Mac OS X Lion, Mountain Lion & Retina Pixel Perfect OS Native Control Styling Non-Client Area Styling Anchors and Layout Managers Actions and ActionLists Audio/Video High Performance and Quality 3rd party support Delphi and C++Builder







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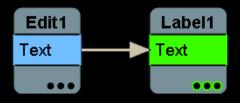




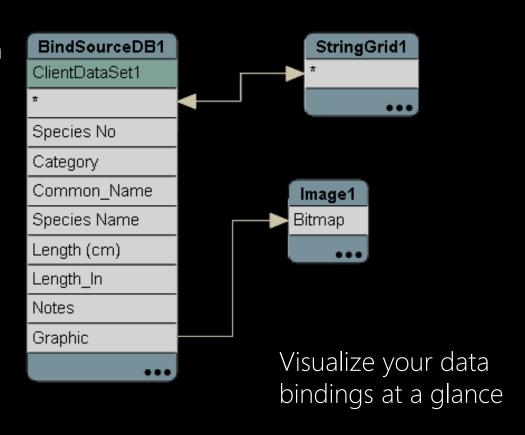
### Visual LiveBindings



Bind data and properties by simply drawing lines between objects



Organize large numbers of bindings using Photoshop-like "layers"



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## C++Builder



#### Shipping at XE3 RTM in Q3 2012

Windows 8 "Metro" and Mac OS X Mountain Lion

FireMonkey 2

Metropolis

Visual LiveBindings

64bit Beta

20% off when purchased w/ Maintenance (get 64bit when avail)

#### Coming in Q4 2012

All new 64-bit C++ Tool chain

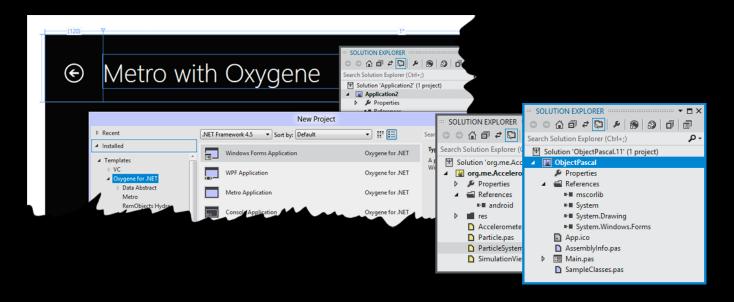
Highest level of C++ language and library compliance

## Prism



### Prism XE3





Develop Windows .Net Metro and WinRT Apps

Visual Studio 2012 Integration

Advanced Code Analysis

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### HTML5



### HTML5 Builder



Rapid visual development using today's Web technologies Target Web, iOS, Android, BlackBerry and Windows Phone

Front end dev with HTML5, CSS3, and JavaScript Server side dev with PHP Mobile Device UI Styling CSS3 Styling and Animations Hundreds of visual components Video, Audio, GPS, Camera, Accelerometers and more



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FM<sup>2</sup>

#### Actions

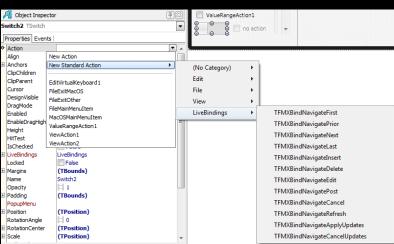


Framework-Independent Action Features Are Implemented in RTL

FireMonkey framework-specific action features are implemented in new FMX units:

FMX.ActnList, FMX.StdActns, and others.

LiveBindings actions



#### Layouts and Anchors



- La	iyouts
⊿	TLayout
4	TScaledLayout
4	TGridLayout
2	TFlowLayoutBreak
u	TFlowLayout
<b>€</b>	TScrollBox
## ###	TVertScrollBox
<b>⊕</b> € 18	THorzScrollBox
<b>⊕</b> 418	TFramedScrollBox
E FE	TFramedVertScrollBox

Properties Events			
-	Action		
1	Align	alMostLeft	
	Anchors	[akLeft,akTop,akBottom]	
	akLeft	▼ True	
	akTop	▼ True	
	akRight	False	
	akBottom	▼ True	

#### Multimedia



Camera picture and video capture

Audio and Video playback

DirectShow on Windows

QuickTime 10.5 or higher





#### Bitmap based Styles



FireMonkey can render bitmap based controls instead of vector graphics

Shared external (redistributable) Styles designer

Pixel-Perfect OS specific controls

Custom styles with non-client area styling

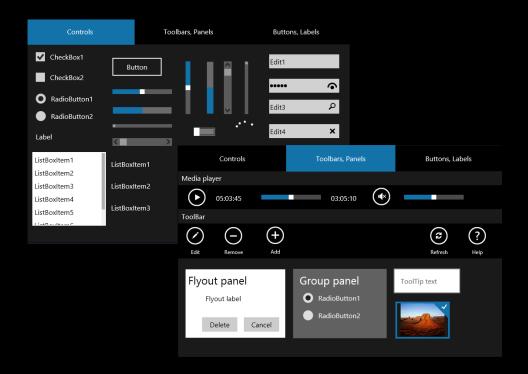
# Windows 8 Style

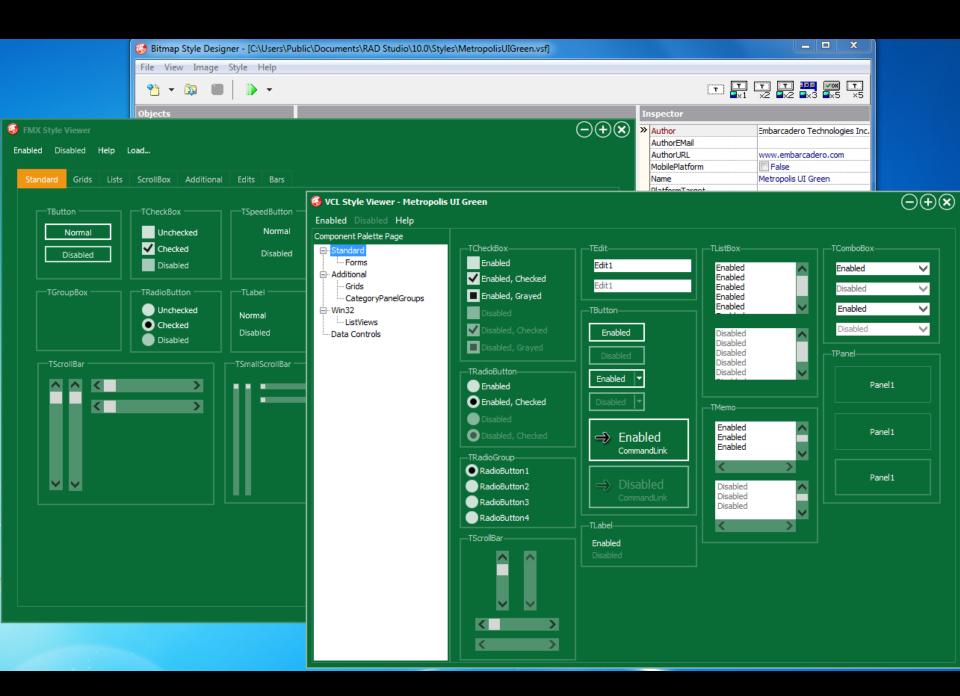


Windows 8 "Metro" Style

Button style lookup

4 Style color combos





### Mac OS X Retina

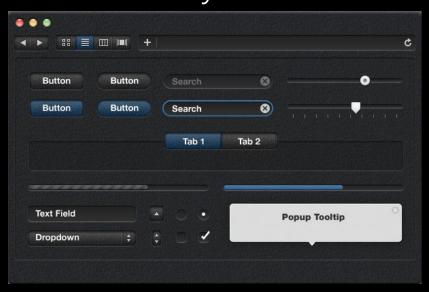


### Custom styles



#### Non-client area styling

Premium styles available from Embarcadero





#### Sensors and Services



Services framework

Determines availability of sensors and services Acquires rights from user

Location (GPS)

Motion (Accelerometer, Gyro)

# DEM

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Visual LiveBindings







# Visual LiveBindings

# Visual LiveBindings - Agenda



Quick intro

Visual LiveBindings Designer

New components & wizards

New IDE options

Hands on Examples – Working with

Components

**TDataSet** 

Objects

Layer Manger

Actions

### LiveBindings – Quick Intro



Introduced in XE2

FireMonkey and VCL

Based on relational expressions, called binding expressions

Can be unidirectional or bidirectional

Standard converters out of the box

Add custom converters

Can be used design time / run time

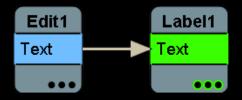
Is all about control objects and source object

# Visual LiveBindings

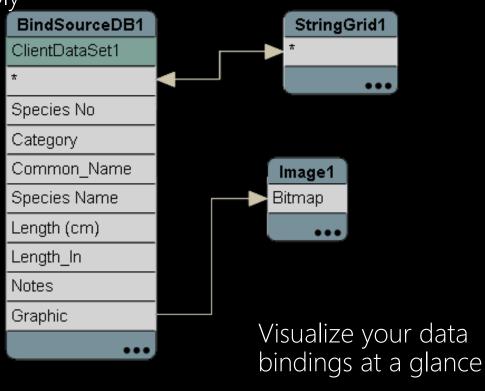


Bind data and properties by simply

drawing lines between objects



Organize large numbers of bindings using Photoshop-like "layers"



Zero lines code Delphi and C++Builder

### New Components



New set of Visual LiveBinding Components

**TLinkGridToDataSource** 

**TLinkListControlToField** 

**TLinkControlToField** 

TLinkControlToProperty

**TLinkFillControlToField** 

TLinkFillControlToProperty

Easier to link to Objects

**TPrototypeBindSource** 

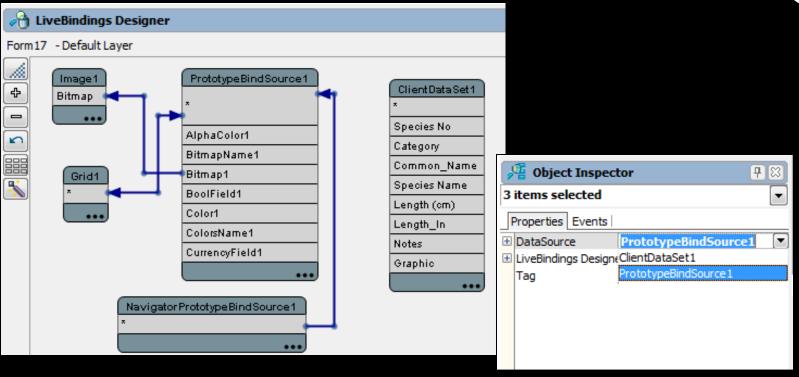
Fast & Efficient

Uses Observers to evaluate when to update – no need for manual notification of change.



# Application Prototyping





- Design and prototype your application using sample data from the TPrototypeBindSource component
- · Add a ClientDataSet component to your form and load your actual data
- Simply select all of your bindings and change the data source to use your real data in your application

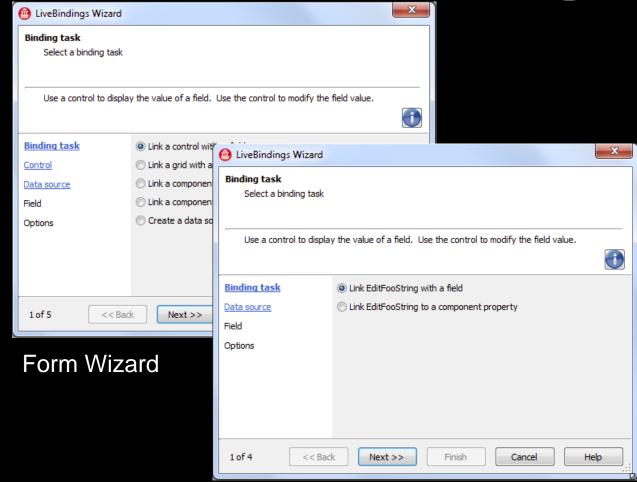
#### Application Prototyping



#### Context aware Wizards







Example with TEdit selected

# Tools > Options



Options			20.00	-	B.C.R.M.	X
■ · Environment Options		Options			omDataGeneratorAda	api
111	P			ОК	Cancel	Help

#### Lets see it in action!!

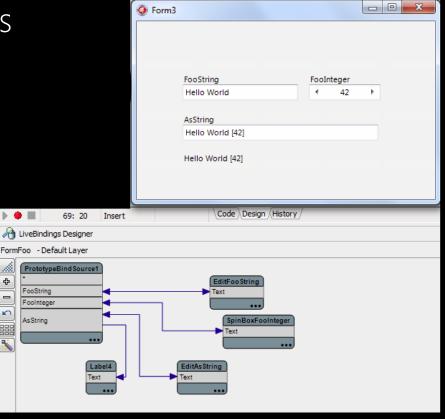


#### Hands on Examples

Working with Components

Working with TDataSet

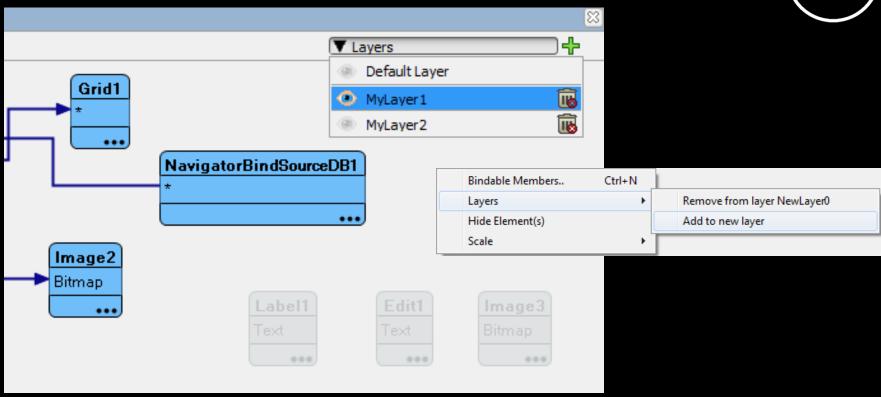
Working with Objects



# 

### Layers Management





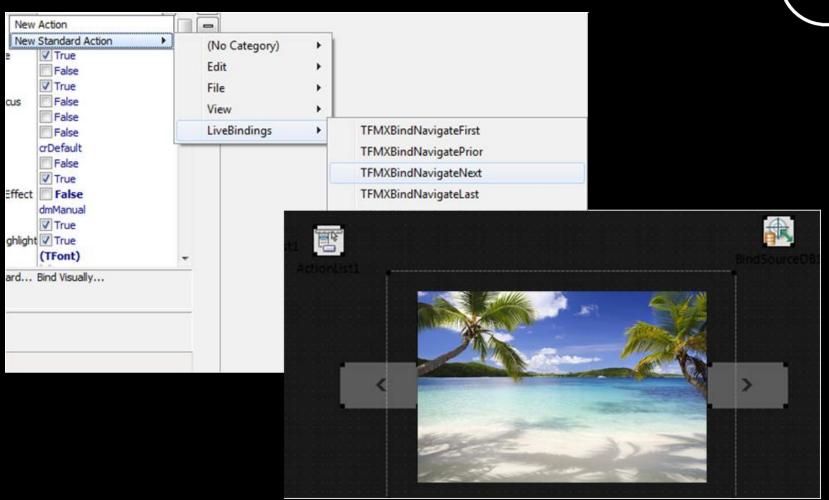
- Organize large numbers of bindings using Photoshop-like layers
- Quickly toggle visibility between layers
- Easily create your own layers
- View multiple layers at once

#### Layers Management



#### Actions





Easily use standard actions with LiveBindings

# Actions

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# Metropolis UI



# Metropolis



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Project templates (Grid and Split layouts)

Surface Pro and Slate Tablet Ready

WinRT LiveTile integration

Office 2013 Styling

"Fat Finger" Touch

Gyro, Accelerometer &

Location (GPS)

Delphi and C++Builder



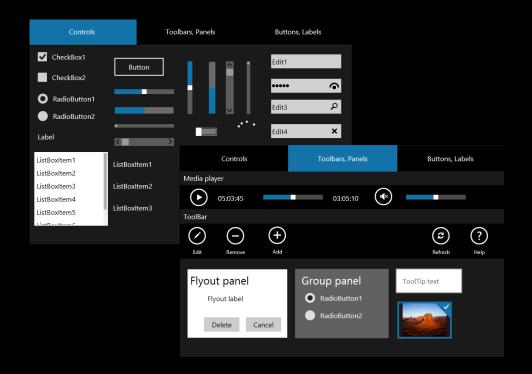
### Windows 8 Style

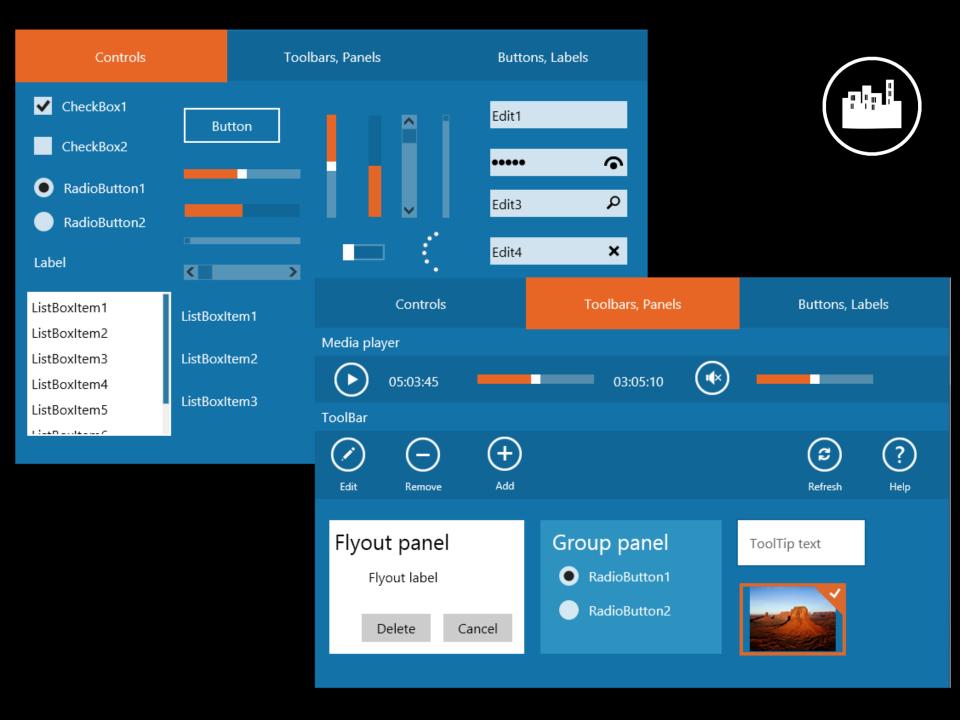


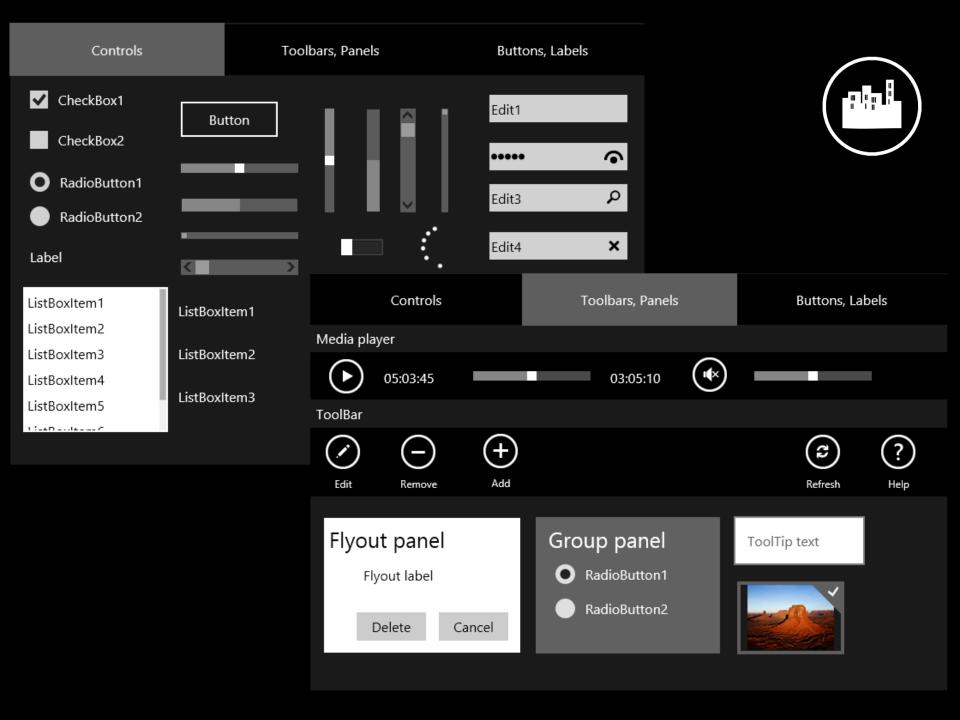
Windows 8 Metropolis Style

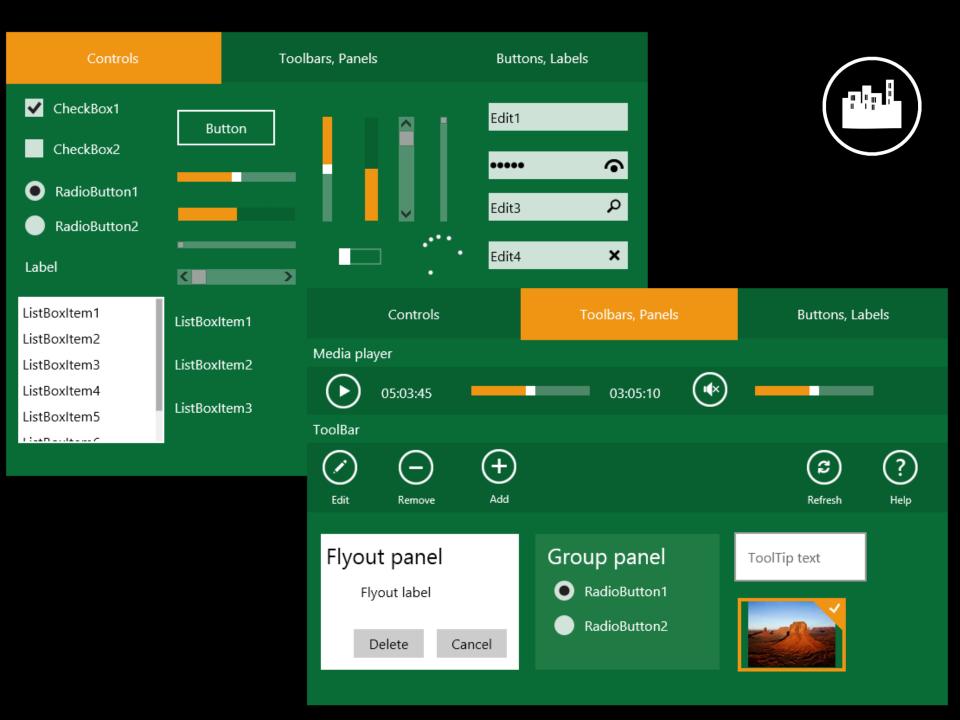
Button style lookup

4 Style color combos









# Styles



#### Form Conversion



Right-click on any existing VCL and FireMonkey form to convert to Metropolis

Adds StyleBook and styles into a Metropolis form

Sets TApplication property

Removes non-client area

Makes form fullscreen

#### New Project Templates



Basic, Grid, and Split layout

VCL and FireMonkey

Delphi and C++Builder

#### Metropolis Project Templates



#### MetropolisUIListBox



A collection of fields and image components for a GridViewForm

Easily connects to a ClientDataSet

Populates the range of selected records into the list

# Metropolis UI Samples showing common Windows 8 elements and behavior

Windows 8 style ToolTips

Windows 8 style Flyouts

Windows 8 Style Edit Controls

Windows 8 Style FlipView



#### Live Tiles





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# HTML5





Rapid visual development using today's Web technologies Target Web, iOS, Android, BlackBerry and Windows Phone

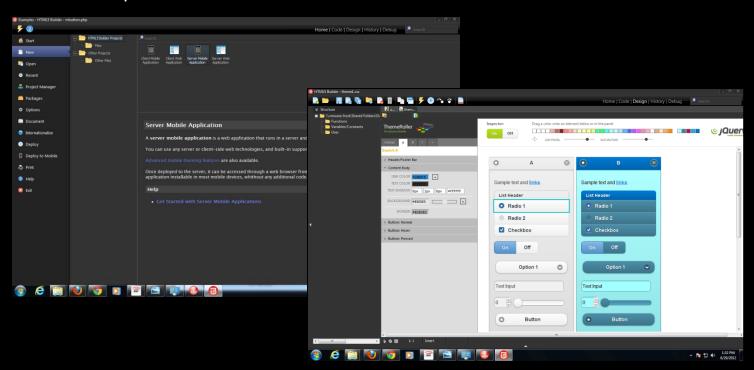
Front end dev with HTML5, CSS3, and JavaScript Server side dev with PHP Mobile Device UI Styling CSS3 Styling and Animations Hundreds of visual components Video, Audio, GPS, Camera, Accelerometers and more







Workflow optimized UI



HTML5 Builder has been optimized for usability and provides powerful visual application development with hundreds of drag-and-drop components.

Context based workflows only display tools and menus that are applicable to the user's current action, making application development easier and faster than ever before.





#### HTML5 Components

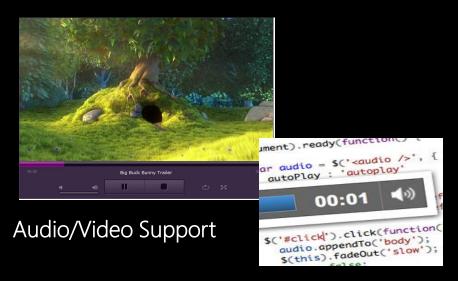


Canvas



Local Storage

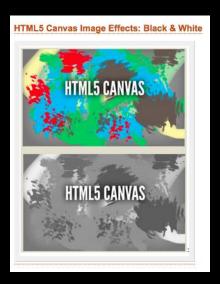








<Canvas>





The HTML5 Canvas component provides a drawing interface for dynamically drawing and rendering 2D and 3D shapes and images using JavaScript.

Draw basic shapes, create fluid drawings and charts, add effects to photos and even apply animations and effects to videos.

You no longer need to rely on client-side plugins such as Flash to display dynamic content on websites and mobile devices.



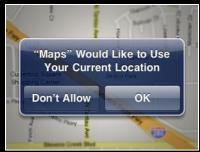


# <Canvas>





#### Geolocation



unction GeolocationJSChange(\$sender, \$params)

///begin js
latitude = event.coords.latitude;
longitude = event.coords.longitude;

// Update map.
updateMap(latitude, longitude);

// Manage the message.

if(window.lastlatitude == null)

Take advantage of the powerful HTML5 Geolocation API using HTML5 Builder and make your web applications and mobile web apps more interactive.

The Geolocation component enables you to show the user's current location on a map, display location specific information to your customers and more.

Use it in mobile web applications to show nearby events or on your website to get details on your customers' current location, connection speed and more to display location specific offers or provide localized support.





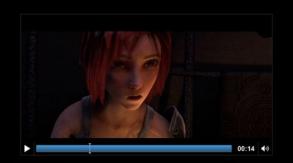
# 



Video made greyscale with canvas manipulation



<Audio> & <Video>



HTML5 Video & Audio Player



The HTML5 audio and video components make it easy to embed media in your web applications without requiring the user to install plugins like Flash to view them.

Videos and audio clips are rendered directly in the browser, displaying the browser's native media controls.

Easily play movies or audio tracks on your website, develop your own advanced media player with custom skins, or combine it with the canvas component to apply stunning visual effects to your videos. The possibilities are endless.

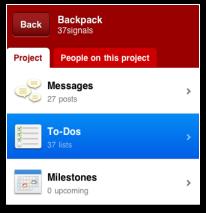


# <Audio> & <Video>





#### Local Storage





Included as part of HTML5, the local storage api allows you to develop mobile web apps and websites that leverage the browser's storage capabilities instead of relying on third party databases.

Local storage allows you to store data in the web browser on the client's device can be accessed even after the browser is closed.

Local Storage can access up to 10 MB of space depending on the user's browser.

```
//begin js

window.localIsSupported = function() {
    try {
       return 'localStorage' in window && window['localStorage'] !== null;
    } catch (e) {
       return false;
```

# Local Storage

DE METAL





#### CSS3 Styling and Animations



CSS3 provides advanced capabilities for creating custom user interfaces. With CSS3 support in HTML5 Builder, you can set and customize CSS3 properties for each user interface element.

HTML5 Builder also offers an intuitive visual interface for creating CSS3 animations and generates CSS3 code that can be viewed and edited in the Code Editor.



background: url(image/path.jpg) 0 0 no-repeat,

url (image 2/path.jpg) 100% 0 no-repeat;



# CSS3 Property Editors



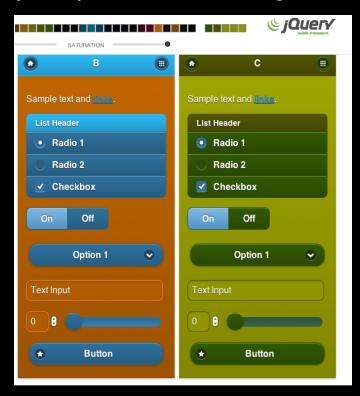
# CSS3 Animations







jQuery Mobile UI Theming



The jQuery Mobile UI theming interface in HTML5 Builder allows you to easily create new color schemes for your mobile applications by dragging and dropping colors onto your UI controls.

After your have created your new theme, a CSS file is automatically generated that can be used to style a control or entire mobile application to your liking.







# Mobile Theming

DEM





#### Multi Platform Mobile Development



Create mobile applications for iOS, Android, BlackBerry and Windows Phone using a single HTML5, JavaScript and CSS3 codebase.

Compile your mobile applications using PhoneGap and the native phone SDKs on your machine or compile in the cloud using the integrated PhoneGap Build system, without the need to install any SDKs on your machine.





# Mobile Apps

DEM

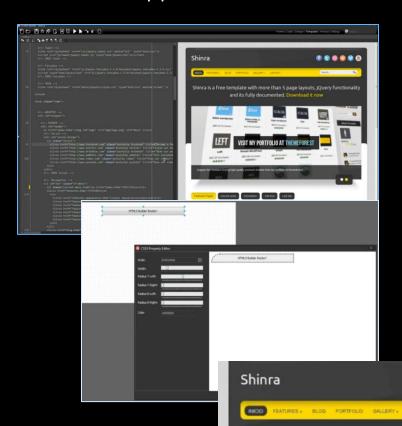


Shinra is a free template with more than 5 page la

and its fully documented. Download it now



Client Web Application with Live Preview



Write your own HTML and JS code or a use an existing template

See code changes live and get a live preview of your project

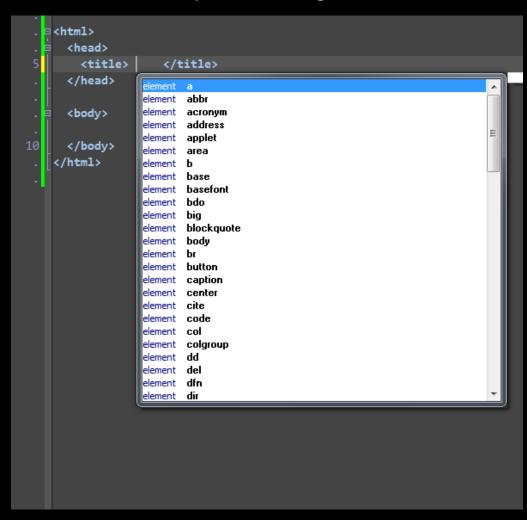
Design and customize existing HTML5 Builder UI components through CSS3 property and animation editors and embed them in your client page with live preview

# Client Web Apps





HTML and Javascript Code Insight



HTML Code Insight and JavaScript Code Insight in HTML5 Builder provides developers with instant access to information as they code their application.

Code Insight offers code completion by displaying hints with relevant elements as the developer types and shows tool tips for expressions and symbols.

# Code Insight DE M

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# C++64 Demo DEM C++

# Mobile Studio

# Mobile Studio Preview C++

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# Questions?